

BAGNAC CASTLE

a mod for **SEVERANCE**
BLADE OF DARKNESS

Version 1.0 NewObjects4 Mod

< **Blowpipe** >

LOAD NEWOBJECTS4 and
select object (blowpipe)

NO PICTURE

OBJESCUDO
OBJWEAPON
OBJARROW
OBJJARCO
OBJQUIVER
OBJKEY
OBJMAGICAS
REMOVE

select objarco

Add my object to the NewObjects4 Mod list

Add my Map to the Bagnac Mod list

RESTART CASA

BACK

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OBJARCO

type: < OBJBOW >

POW: < 1000 >

RES: < -300 >

throwmult: < 2.3 >

throwtype: < THRSTRAIGHT >

CREATE

ADD IN FILES

RESTART CASA

BACK

select options object and press
create to valid the object and
after press add in files to add the
object to bagnacmod selection
weapon press back to return to
the object selection menu

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select object (flechapipe)

< **Flechapipe** >

NO PICTURE

select objarrow

OBJESCUDO
OBJWEAPON
OBJARROW
OBJARCO
OBJQUIVER
OBJKEY
OBJMAGICAS
REMOVE

Add my object to the NewObjects4 Mod list

Add my Map to the Bagnac Mod list

RESTART CASA

BACK

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OBJARROW

type: < OBJARROW >

POW: < 1000 >

RES: < -300 >

throwmult: < 2.3 >

throwtype: < THRSTRAIGHT >

CREATE

ADD IN FILES

RESTART CASA

BACK

select options object and press create to valid the object and after press add in files to add the object to NewObjects4 quiver type of arrow selection and press RESTART CASA

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Version 1.0 NewObjects4 Mod

< Carcajpipe >

LOAD NEWOBJECTS4 and
select object (carcajpipe)

NO PICTURE

OBJESCUDO
OBJWEAPON
OBJARROW
OBJARCO
OBJQUIVER
OBJKEY
OBJMAGICAS
REMOVE

Add my object to the NewObjects4 Mod list

Add my Map to the Bagnac Mod list

RESTART CASA

BACK

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OBJQUIVER

type: <OBJQUIVER >

NUMBER OF ARROW: < 350 >

< Flechapipe >

CREATE

ADD IN FILES

RESTART CASA

BACK

select options object and press
create to valid the object and after
press add in files to add the
object to bagnacmod quiver
selection and press RESTART
CASA

BAGNAC CASTLE

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Version 0.1 Tptpt Map

← **Kitiara** →



LOAD BagnacMod and select
player (a amazon type because
the blowpipe is made for amazon)

press level

LEVEL

BACK

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Version 0.1 Trpřt Map

choose player level and
press maps selection

< 13 >

MAPS SELECTION

BACK

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Version 0.1 Trtpt Map

< **bagnactest** >

choose maps and press
weapon selection



WEAPONS SELECTION

BACK

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Version 0.1 Tptpt Map

choose blowpipe and press
escudos selection

< **Blowpipe** >



ESCUDO SELECTION

START

BACK

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Version 0.1 Trépt Map

choose escudo you want and
press quiver selection

< **Escudo2** >



QUIVER SELECTION

START

BACK

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Version 0.1 Trépté Map

choose carcajpipe and press
start to load maps

< Carcajpipe >



OBJECTS SELECTION

START

BACK

3760/3760

Level 14

blowpipe

carcajpipe

number of arrows

Flechapiques
346/350

DEF 26

POW 25